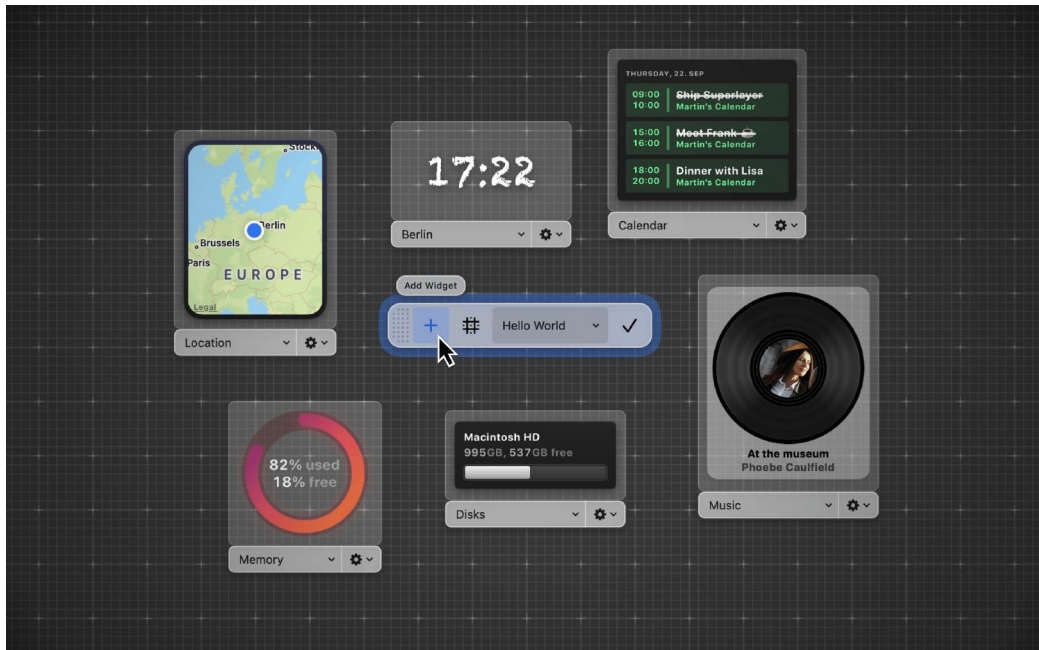


Superlayer 1 (macOS)

Widget Creator & Engine for macOS

Widgets, reinvented

Superlayer is a unique way to create terrific widgets for the Mac. Place them everywhere on your screen. Customize fonts, colors, layouts—everything. Create superb hover effects. Arrange widgets in scenes. Control things through hotkeys. Automate with URL schemes. Export your designs, share them, import new styles. Get Super!

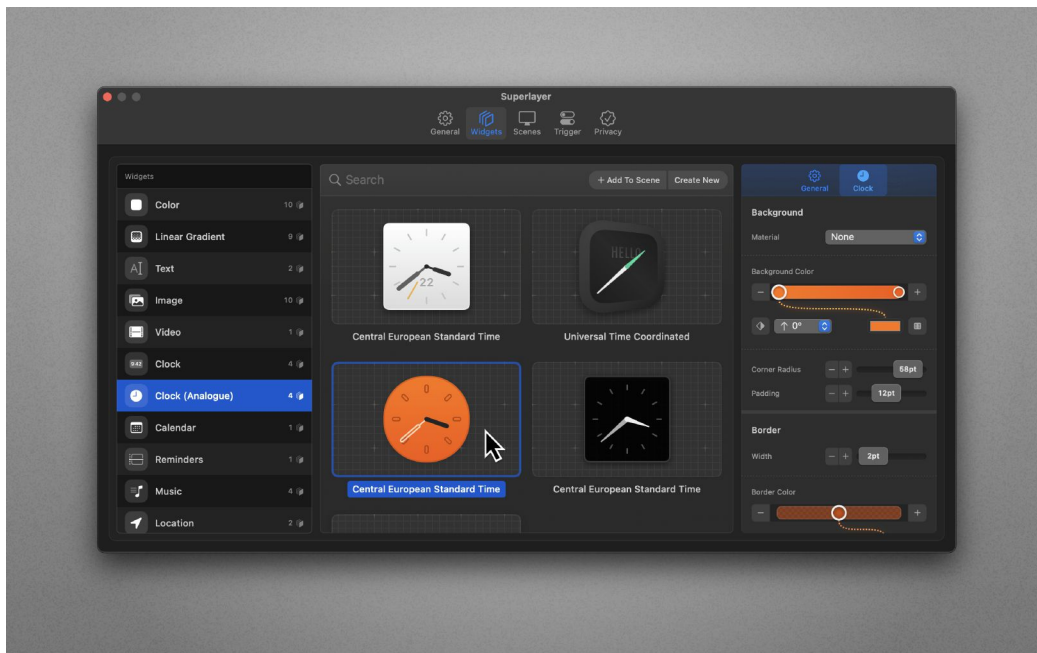


Availability & Pricing

- Available on the [Mac App Store](#) (all territories)
Link: <https://apps.apple.com/app/id1601796450>
- Free Download. Limited functionality until unlocked.
- Unlock via Subscription:
1.99 EUR per month or **19.99 EUR per year (-16%)**
(or the regional equivalent)
- Unlock via One Time Purchase: **39.99 EUR**
(or the regional equivalent)
- Release Date → **Oct 4th, 2022** (Pre-Order → **Sept 27th, 2022**)

Features: Widgets

Superlayer sees Widgets as dynamic pieces of information. Their contents will stay up-to-date automatically. But you can't directly interact with them outside the edit mode (i.e. they have no buttons). This way, Widgets never interfere with your interactions in regular macOS windows. In addition, optional Hover Effects ensure they never get in your way.



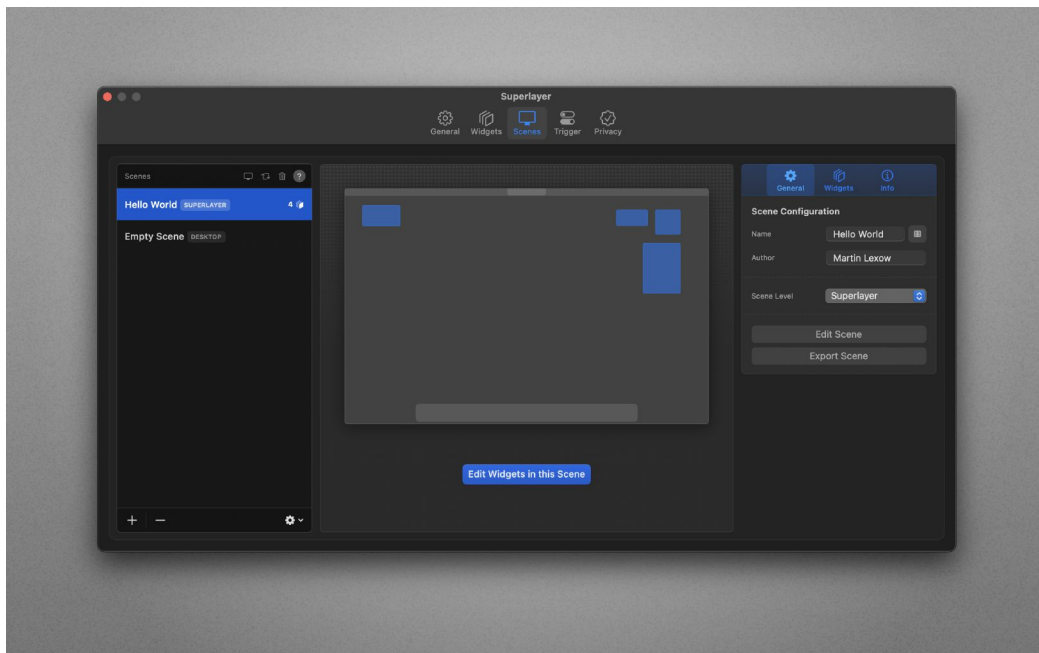
One app to strive them all!

- **Wide Selection:** Add Clocks, Music, Calendars, Reminders, CPU-, Memory-, Battery Usage, Videos or Images (among others) *directly onto your screen.*
- **Endless Possibilities:** Configure and design Widgets the way they suit you best. Change Colors, Typography, Layouts. Possibilities are endless—it's all up to your creativity!
- **Hover Effects:** Make sure your Widgets don't obscure anything. Set beautiful hover effects (i.e. Opacity, Blur, 3D Rotation, or all together). Scenes allow you to define on which level (Desktop or above everything else) your Widgets are displayed (see below).
- **Sharing:** Export your Widget Styles, share them, or import new Configurations from others.

Features: Scenes

A Scene defines an arrangement of Widgets.

- Users can have an unlimited amount of Scenes
- Scenes define on which level Widgets are displayed:
 - 1st Level: **Wallpaper** (meaning above the background image, behind the desktop file icons)
 - 2nd Level: **Desktop** (meaning above desktop file icons, behind windows)
 - 3rd Level: **Superlayer** (meaning above everything else)
- Scenes can be exported and imported
- Scenes can be quickly switched or toggled through hotkeys, URL schemes and the Status Bar Menu



Even More Features

- Key Binding and URL scheme support:
Automate and remote control the App
- Privacy Tab: Full transparency and control of the apps used permissions. We strongly support your right to privacy.
- Autostart App on Launch
- Change App- & Menu Bar Icons
- Dark & Light Mode

Development & Design

Superlayer is build by indie developer Martin Lexow. He builds opinionated, distinctive apps for the Mac since 2015, tailored for the creative and ambitious. Bauhaus crafts tradition, the work of Designer Dieter Rams and Apple's love for details inform his design. He enjoys eating broccoli on a daily basis.

Meet Martin → <https://martinlexow.de>

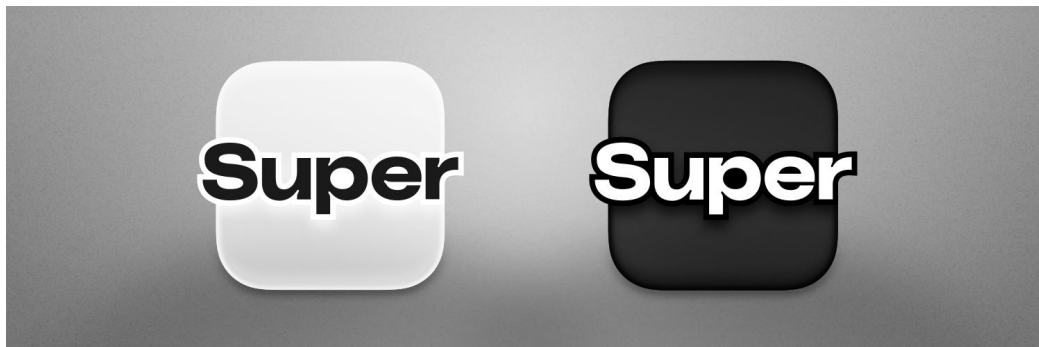
Email Martin → martin.lexow@ixeau.com

App Icons

Shape and Typography of the App Icon was designed by Martin. Well-known artists Matthew Skiles and Adam Whitcroft contributed the majority of alternative app icons that users can pick their favourite from.

Meet Matthew → <https://matthewskiles.com>

Meet Adam → <https://adamwhitcroft.com>



Sound Design

Martin teamed up with [Apple featured](#) musician Josh Mobley for the design of the apps remarkable Sound Effects.

Meet Josh → <https://www.joshmobley.com>

Superlayer is a [registered brand of IXEAU](#)